

VALIDATING YOUR BUSINESS IDEA WITH PRETOTYPING

with Jonathan Sun

Duration	Starting	Time commitment	Price
5 WEEKS	26 APRIL 2022	3 HOURS/WEEK	£150

Week 1

XYZ Hypothesis, Hypozoom, Type of Experiments, Measure Skin in the Game

We will formulate the basis for your experiment with an XYZ hypothesis. Figure out with type of prototype is. Measure skin in the game or validate your idea

XYZ Hypothesis:

Construct a hypothesis in the format: "At least X% of Y will Z"

Hyperzoom to your local environment and have something testable

Type of prototype:

Learn every type of prototype, digital and physical

Measure skin in the game:

Figure out whether you should get emails, phone numbers, pre-orders, etc. How to find potential customers for your prototype

Organisation:

Organise all this information through a lean canvas

PRACTICAL

Create your Pretotype concept

Week 2-4

MONITOR, TEST, AND IMPROVE YOUR EXPERIMENTS

Monitor your prototyping experiments and either change strategy, change ideas, or keep doing what you are doing!
-Learn to set up basic idea stage decks for demo day

PRACTICAL

Build your prototypes and work on landing pages

Week 5

DEMO DAY

- Pitch your progress to Jonathan and his team as well as well as your peers
- Chance to receive £10k Convertible Future Earnings Agreement

PRACTICAL

Build your pitchdeck and present your findings